

Which way to go?



The hiking question(s)



Which direction should I go...

- to go up most steeply?
- to go down most steeply?
- to keep moving around the mountain while staying at the same altitude?
- Also, how steep is the path I'm on right now?

Ummmmm... Actually our brains working with our eyes are pretty good at answering such questions *unconsciously* with little or not calculus training!

We will instead be trying to answer questions about **surfaces** for which we have a **mathematical description** (often a function). The surfaces will mostly be continuous and well behaved.

The slope...in any direction



For a function, $f(x)$, of one variable, $\frac{df}{dx}$ is ***the* slope** of the graph at x .

But on a mountain (=surface), **slope depends on the direction** of motion. Or we could say, it depends on the *path* taken.

Partial derivatives [11.3]

If f is a function of two variables, then its **partial derivatives** are the functions f_x and f_y defined by

$$f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x + h, y) - f(x, y)}{h} \quad (1)$$

$$f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y + h) - f(x, y)}{h} \quad (2)$$

In the first definition, y is constant and x varies. In the second one x is constant and y varies.

Notation...

$$f_x(x, y) \equiv f_x \equiv \frac{\partial f}{\partial x} \equiv \frac{\partial}{\partial x} f(x, y) \equiv \frac{\partial z}{\partial x} \equiv D_x f. \quad (3)$$

$$f_y(x, y) \equiv f_y \equiv \frac{\partial f}{\partial y} \equiv \frac{\partial}{\partial y} f(x, y) \equiv \frac{\partial z}{\partial y} \equiv D_y f. \quad (4)$$

with $z = f(x, y)$.

[I have seen f_1 or D_1 very rarely].

Rules for calculating partial derivatives

1. To find f_x , regard y as constant, and differentiate $f(x, y)$ with respect to x .
2. To find f_y , regard x as constant, and differentiate $f(x, y)$ with respect to y .

For example:

$$f(x, y) = 3xy^2 \quad (5)$$

$$f_x = \frac{\partial}{\partial x}(3y^2)x = 3y^2 \quad (6)$$

$$f_y = \frac{\partial}{\partial y}(3x)y^2 = (3x) * 2y = 6xy \quad (7)$$

In CoCalc (at right):

```
var('x y')  
f(x,y)=x*y^2  
show(f(x,y))
```

$$xy^2$$

```
show( diff(f(x,y),x) )
```

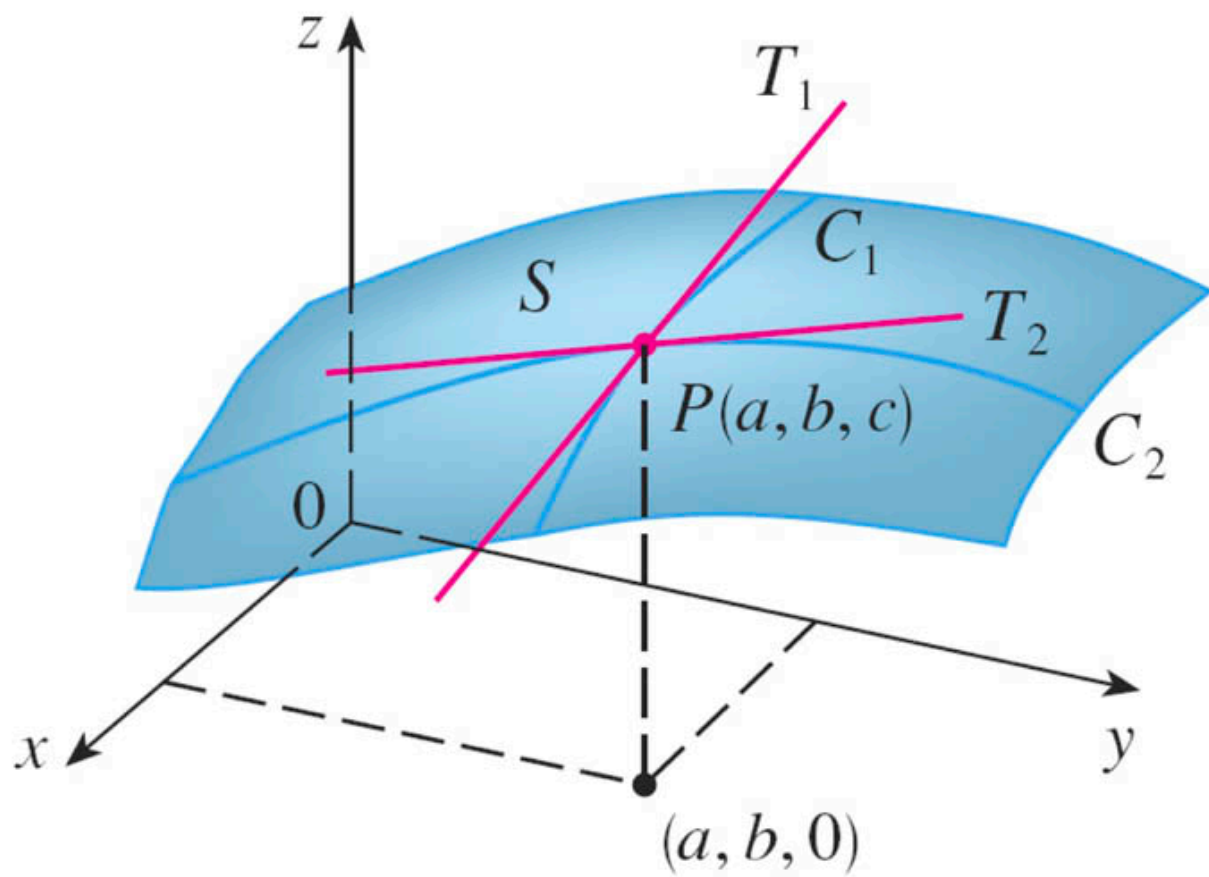
$$y^2$$

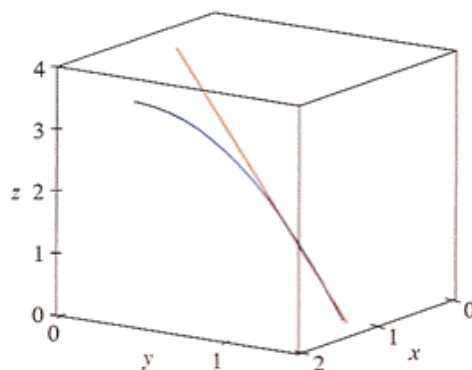
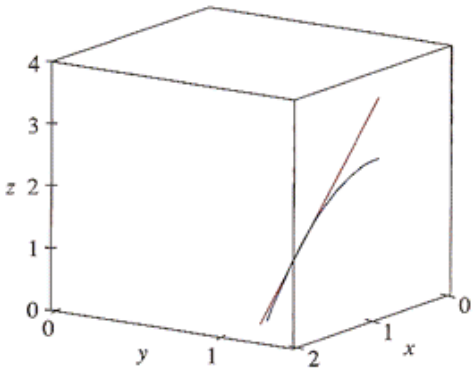
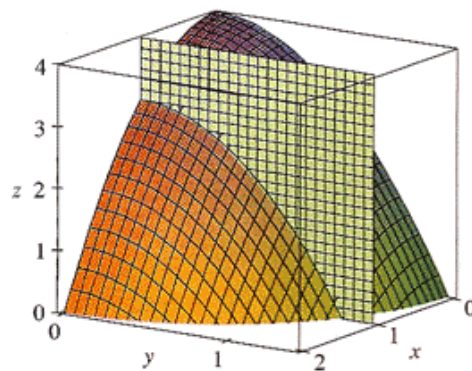
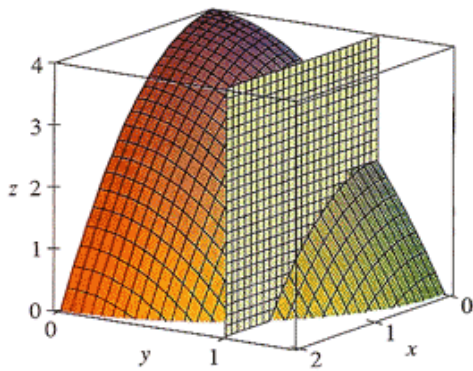
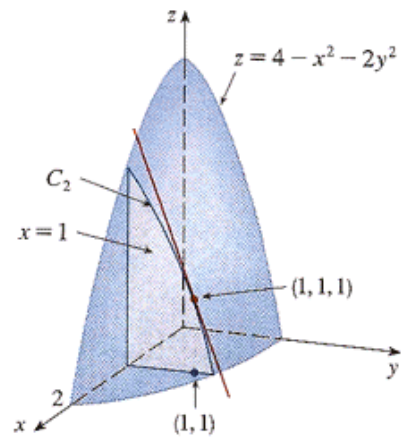
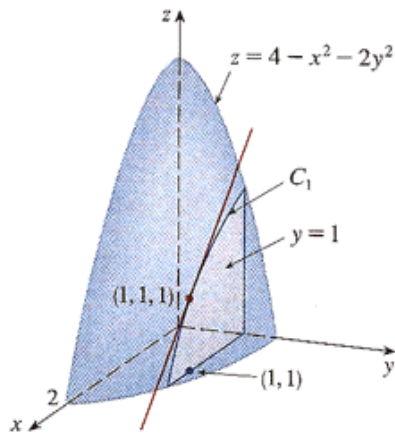
```
show( diff(f(x,y),y) )
```

$$2xy$$

Mathematica: $D[f, x]$, $D[f, y]$

Visualizing





To do

- Tabular data - Just 1-3.
- Graphical data - Just 1-3.

Higher order derivatives

$$(f_x)_x = f_{xx} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2} = \frac{\partial^2 z}{\partial x^2}. \quad (8)$$

$$(f_x)_y = f_{xy} = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial y \partial x} = \frac{\partial^2 z}{\partial y \partial x}. \quad (9)$$

$$(f_y)_x = f_{yx} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 z}{\partial x \partial y}. \quad (10)$$

$$f_{yy} = (f_y)_y = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y^2} = \frac{\partial^2 z}{\partial y^2}. \quad (11)$$

Interpretation

f_x means...what?

f_{yy} means...what?

f_{yx} is the rate of change of the slope in the y direction, as you increase x . But is there a word like "concavity" or "slope" to describe what that means graphically? See this [visualization of \$f_{yx}\$](#)

Example

Consider...

$$f(x, y) = x^3 + x^2y^3 - 2y^2 \quad (12)$$

$$f_x = 3x^2 + 2xy^3; \quad f_y = 3y^2x^2 - 4y \quad (13)$$

$$f_{xy} = \frac{\partial f_x}{\partial y} = 6xy^2; \quad f_{yx} = \frac{\partial f_y}{\partial x} = 6xy^2 \quad (14)$$

$$f_{xx} = \frac{\partial f_x}{\partial x} = 6x + 2y^3; \quad f_{yy} = \frac{\partial f_y}{\partial y} = 6yx^2 - 4 \quad (15)$$

Clairaut's theorem

Suppose f is defined on a disk D that contains the point (a, b) . If the functions f_{xy} and f_{yx} are both continuous on D , then

$$f_{xy}(a, b) = f_{yx}(a, b). \quad (16)$$

Another way of saying this is

$$\frac{\partial}{\partial y} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial y} \right). \quad (17)$$

See [Clairaut's theorem and the meaning of \$f_{xy}\$](#) .

Differentiability

If $z = f(x, y)$, then f is **differentiable** at (a, b) if Δz can be expressed in the form

$$\Delta z = f_x(a, b)\Delta x + f_y(a, b)\Delta y + \epsilon_1\Delta x + \epsilon_2\Delta y \quad (18)$$

where $\epsilon_1 \rightarrow 0$ and $\epsilon_2 \rightarrow 0$ as $(\Delta x, \Delta y) \rightarrow 0$.

In hiking terms

How does your altitude change (Δz)?

Well, it depends on how far east (Δx) and north (Δy) you move,

...and also on the the east-west slope (f_x) and the north-south slope. It's a pretty good approximation to say that your height will change by...

$$\Delta z \approx f_x \Delta x + f_y \Delta y. \quad (19)$$



This is, in principle, the resolution to at least one of the hiking questions:

- If you choose to step in an arbitrary direction, as specified by Δx and Δy ,
- Then, knowing only two **local** characteristics of the surface, f_x and f_y ,
- You can approximate your change in height.

Theorem: If the partial derivatives f_x and f_y exist near (a, b) , and if they are continuous at (a, b) , then f is differentiable at (a, b) .

In hiking terms: The approach of using Eq (19) to calculate your change in height won't work on top of a sharp ridge, or at the edge of a cliff.

To Do

- *Mixed partials*

Image credits

[Matthew Lienhart](#)