

## Math 213 Class 05: Unit Tangents and Unit Normals

1. Let  $\mathbf{r}(t) = 3\cos t \mathbf{i} + 3\sin t \mathbf{j} + 2t \mathbf{k}$ .

(a) Calculate the unit tangent vector  $\mathbf{T}$ .

(b) Calculate the principle unit normal vector  $\mathbf{N}$ .

2. Curvature

(a) What is the curvature of a straight line?

(b) What is the curvature of a circle of radius 4?

3. If a particle moves at constant speed, what can be said about its acceleration? Consider the case where the particle moves in a straight line and the case where the particle moves along a curve. Talk about the normal and tangential components of acceleration.

4. Given the following position function  $\mathbf{r}(t) = (2 + 3t + 3t^2)\mathbf{i} + (4t + 4t^2)\mathbf{j} + (-6\cos t)\mathbf{k}$  write  $\mathbf{a} = a_T\mathbf{T} + a_N\mathbf{N}$  at  $t = 0$ . You do *not* need to do really complicated calculations.

5. A particle moves along the curve given by  $\mathbf{r}(t) = t\mathbf{i} + \frac{\sqrt{6}}{2}t^2\mathbf{j} + t^3\mathbf{k}$ .

a. Find the speed of the particle.

b. Find the tangential component of acceleration.

c. Find the normal component of acceleration.

d. Find the curvature of the curve.

## Math 213 Class 05: Lost in Space

1. A space station is located at (0,0,0). A rocket is traveling along the path:

$$\mathbf{r}(t) = (\ln t - 2)\mathbf{i} + \left(\frac{2}{t} + 2\right)\mathbf{j} + (3t - 9)\mathbf{k}$$

If the rocket shuts off its engines at  $t = 1$ , will the rocket coast into the space station?

2. Planet A is moving on a path:  $\mathbf{r}(t) = t^2\mathbf{i} + 8\mathbf{j} + (5t - 6)\mathbf{k}$

Planet B is moving along:  $\mathbf{s}(t) = (10 - 3t)\mathbf{i} + 2t^2\mathbf{j} + t^2\mathbf{k}$

When will the 2 planets collide and what will be the position?

Which planet will be moving faster when they collide?

At what angle will they collide?