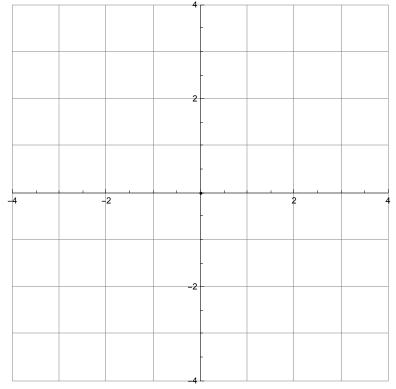
9.2 Vectors in the Plane

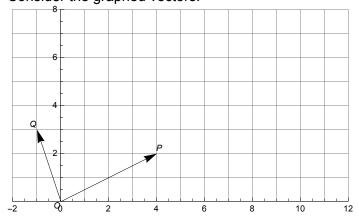
Vectors in the Plane

1. Let P = (1, 3) and Q = (2, 1) be points in \mathbb{R}^2 .

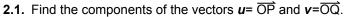


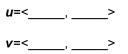
- 1.1. Graph these points.
- **1.2.** Graph the vector \overrightarrow{PQ} . What are its components? $(\overrightarrow{PQ})_x \equiv c = _ (\overrightarrow{PQ})_y \equiv d = _$
- **1.3.** Graph the equivalent vector with base at the origin.
- 1.4. Graph an equivalent vector that does not have its base at the origin.
- **1.5.** Graph a parallel vector that is not equivalent.
- **1.6.** Determine the length of the vector \overrightarrow{PQ} . Explain why this is the length.
- **1.7.** Draw the line that passes through the points *P* and *Q*.
- **1.8.** Find the equation for this line in the form y = mx + b.
- **1.9.** Express *m* in terms of the components *c* and *d* of \overrightarrow{PQ} .

Find a *parametric* equation, in the form {(x(t), y(t)) = (a, b) + t (e, f) : 0 < t < 1}, describing the coordinates of the points on the line *segment* between P and Q. [Hint to get you started: when t = 0, you only have to worry about finding a and b.]



2. Consider the graphed vectors.





- **2.2.** Determine 3 u and u + v numerically and graphically.
- **2.3.** Write $w = \langle 2, 8 \rangle$ as a *linear combination* of u and v. (A "linear combination" means adding and/or subtracting scalar multiples of of u and v.)