

# Lab 04 Vector-Valued Functions

[Your name(s) here!]

## Examples to steal from

Here are examples of some of the kinds of things you'll do in this lab.

### Plotting a parametric vector function:

This is really a vector function  $\vec{r}(t)$  where the vector is a position vector. It's got 3 functions for  $x(t)$ ,  $y(t)$ , and  $z(t)$  in its declaration, But I'm going to risk a little clarity by writing it without bothering to put the vector over top...

```
r[t_] := {t, t Sin[t], t Cos[t]}
ParametricPlot3D[r[t], {t, 0, 8 π}, PlotStyle → Blue]
```

### Displaying a point on the curve, together with the derivative vector at that point.

```
Show[
  ParametricPlot3D[r[t], {t, 0, 8 π}, PlotStyle → Blue],
  Graphics3D[ {
    (* Big red dot at r[t=3.5 π] *)
    Red, PointSize[.04], Point[r[3.5 π]],
    (* Arrow[ ] requires coordinates of tail, then head *)
    Arrow[ { r[3.5 π], r[3.5 π] + r'[3.5 π] } ]
  } ]
]
```

### Animating the “particle”

```

Animate [
  Show[
    ParametricPlot3D[r[k], {k, 0, 8 π}, PlotStyle → Blue],
    Graphics3D[ {
      (* Big red dot at r[t=3.5 π] *)
      Red, PointSize[.04], Point[r[t]],
      (* Arrows require coordinates of tail, then head *)
      Arrow[ { r[t], r[t] + r'[t] } ]
    } ]
  ],
  {t, 0, 8 π}
]

```

**Speed:** Speed is the magnitude (or “norm”) of the derivative vector:  $|\vec{r}'(t)|$ . Here’s how you can graph the (scalar) speed as a function of time:

```
Plot[ Norm[r'[t]] , {t, 0, 8 π}]
```

## Exercise 1

```
N[{E, e}]
```

**4 pts** Consider the two arcs  $\mathbf{a}(t) = \langle e^t \sin t, e^t \cos t, e^t \rangle$ ,  $0 \leq t \leq 2\pi$  and

$\mathbf{b}(t) = \langle t \sin(\ln t), t \cos(\ln t), t \rangle$ ,  $1 \leq t \leq e^{2\pi}$ . [In Mathematica, type **E** (not **e**) to get the base of the natural logarithm.] Plot both space curves and show that they trace out identical curves. You can display two plots sides by enclosing them in list brackets, like { ParametricPlot3d[...], ParametricPlot3d[...] }.

## Exercise 2

**6 pts** In order to examine how a particle moves according to each function, create an animation of each like this: First create a display of the arc and a large dot located at  $\mathbf{r}(t)$ . Then “Manipulate[...]” the plot to move the dot as  $t$  is varied with a slider. Finally substitute `Animate` for `Manipulate`. This will change  $t$  at a constant rate. (See if you can get the derivative vector to show as well).

Comment on differences that you observe between the two arc functions.

### Exercise 3

**4 pts** Calculate  $\mathbf{a}'(t)$ ,  $|\mathbf{a}'(t)|$ ,  $\mathbf{b}'(t)$ , and  $|\mathbf{b}'(t)|$ . Graph the speeds. Describe how these results support (or challenge) the observations you made above.

### Exercise 4

**10 pts** Use Mathematica to calculate the arc length separately for each vector function. Use the formulae we developed in class, which involves integrating the “speed”...

$$L = \int_a^b |\vec{r}'(t)| dt$$

Calculate the arc-length using both  $\mathbf{a}(t)$  and  $\mathbf{b}(t)$ —they should agree if the space-curves are identical.

And then use Mathematica’s built-in `ArcLength[...]` function using both  $\mathbf{a}(t)$  and  $\mathbf{b}(t)$  and see if that function gives the same result.